



garrett j fox · graphic designer
identity print motion web

RÉSUMÉ

OBJECTIVE

To showcase and express my talents through simple yet complex design, reaching all types of users through successful and well designed information.

SKILLS

Intermediate to advanced knowledge of the following programs:

- Adobe CS 4 (Photoshop, Illustrator, InDesign, Dreamweaver, After Effects)
- Microsoft Office (Word, Excel, PowerPoint)
- Additional skills include; illustration, web development

EXPERIENCE

Tiny Prints- Production Designer (October 2010- ongoing)

Working as a production designer for the online stationery company- very fast paced work environment working with Illustrator and Photoshop. Edited customer uploaded photos for consistent print results. Proofread text to follow etiquette standards. Called customer to explain errors and possible suggestions. Processed several orders per hour with a low error/reprint rate. Originally hired on as seasonal, but kept on past holidays.

Arizona State University- Graphic Design Program (2006-2010)

Studied for three years under exceptional professors including Mookesh Patel, Alfred Sanft, and Andrew Weed. Focused on designing principles and practical implementation of successful information and visual design. Collaborated with clients including SkySong, the city of Scottsdale, the ASU MLK committee, and the ASU College of Design Excellence Dinner.

Internship- Davidson & Belluso; Phoenix, AZ (May-July 2009)

Summer internship program acting as an entry level graphic designer. Assisted in project refinements, design directions, press checks, and initial project sketches. Reported to all members of staff- including the Art Director. Clients included Sky Harbor Airport, City of Tempe, and ChildHelp.

EDUCATION

Arizona State University, Herberger Institute for Design and the Arts

Tempe, AZ — Bachelor's of Science in Graphic Design, Class of 2010
Major: Visual Communications Design

- Graduated Magna Cum Laude

CHARACTER

- Excelled in both team and independent scenarios.
- Worked on multiple projects while continually altering and refining.
- Acclimated to high intensity and conflict resolution.
- Accustomed to fast-paced environments, rapid deadlines and multi-tasking.

ATHLETICS

Baseball

- Armstrong Atlantic State University (2005)
- Chandler - Gilbert Community College (2003-2005)